

















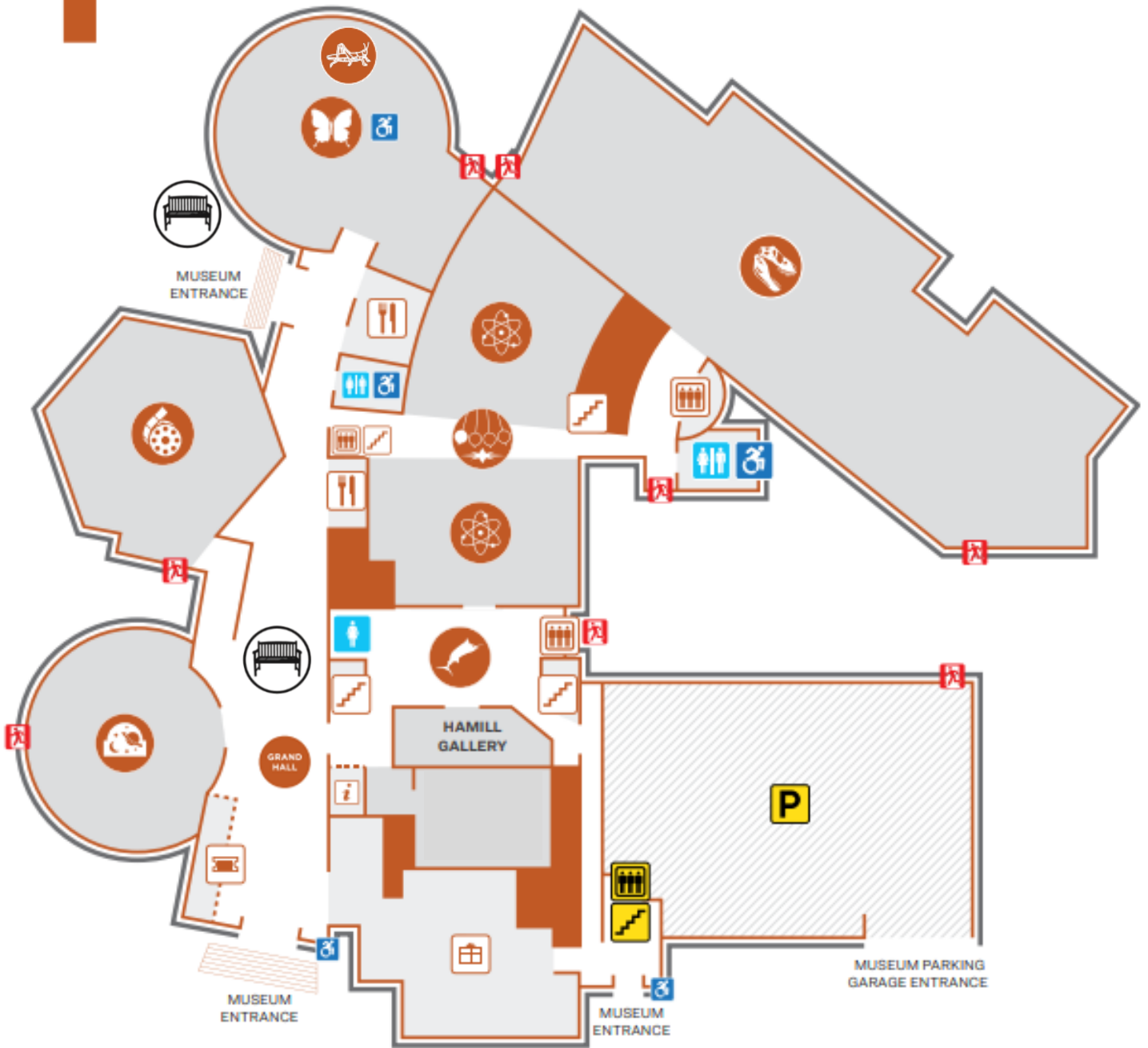
Our Sensory Guide provides you with information on which exhibits meet your family's sensory needs. Use this guide to plan your visit and decide which exhibit halls, transitions and pathways between museum halls are appropriate for your family. HMNS has five floors of exhibit hall spaces with elevators or stairs available as pathways between floors. This guide displays color-coded versions of each floor with different icons for different exhibits. A sensory evaluation of each exhibit corresponds to the spaces listed on the map. Evaluations are included for noise level, visual stimulation, tactile components, and any scents you may encounter. High evaluations indicate extreme variances from neutral, meaning that it could be very dark or very bright, etc. Please note that these evaluations are for a typical day at HMNS and could vary depending on the time and date of your visit. For more tips as well as sensory evaluations of special exhibits, visit www.hmns.org/accessibility/. Feel free to print this guide and bring it with you the day of your visit, along with any other resources you may need to enjoy your trip!

MUSEUM LEVELS		Main Level	SENSORY RATINGS	SOUND	LIGHT	TOUCH	SMELL
		Second Level					
		Third Level					
		Fourth Level					
		Lower Level					
			HIGH				
			MEDIUM				BREAK SPACE
			LOW				

MAIN LEVEL

1

L 1 2 3 4



MAIN LEVEL



Restroom



Stairwell



Box Office



Museum Store



Elevator



Food



Museum Services



Emergency Exit



Ramps/Automatic Doors



Garage Parking



Garage Elevator



Garage Stairwell

MAIN LEVEL

MAP	LOCATION	SOUND	LIGHT	TOUCH	NOTES
	Cullen Grand Entry Hall				Large open space, featuring Box Office and entrances
	Burke Baker Planetarium				Sit towards front for easy exit at front of dome if needed; sharp incline of seats and floor for movie; dim lighting, high volume
	Wortham Giant Screen Theatre				Sit towards back for easy exit at top of stairs if needed; dim lighting, high volume; cold inside theater; shows in 3D, requires 3D glasses
	Brown Hall of Entomology				Lots of interactives and live bugs 
	Cockrell Butterfly Center				High humidity and temperature in conservatory 
	Museum Services				Museum employees who can provide assistance; access to intercom
	Hamill Gallery				
	Brown Gallery				

KEY



LOW



MEDIUM



HIGH



ODORS



BREAK PLACE

MAIN LEVEL

MAP	LOCATION	SOUND	LIGHT	TOUCH	NOTES
	Alfred C. Glassell, Jr. Hall				A few screens plus changing lights
	The Welch Hall: Matter & Motion				Lots of interactives; chemistry demos may create strong odors and sounds 
	The Welch Hall: Matter & Motion				Lots of interactives; chemistry demos may create strong odors and sounds 
	Albert and Ethel Herzstein Foucault Pendulum				Will draw a crowd in small space
	Hall of Temporary Exhibitions				
	Morian Hall of Paleontology				Lots of echoes; Jurassic Bark and Special Collection rooms are darker
	Museum Store				Access to parking garage only available through shop
	Museum Garage				The museum's garage fills up quickly and can be noisy and smelly from vehicles. 

KEY



LOW



MEDIUM



HIGH

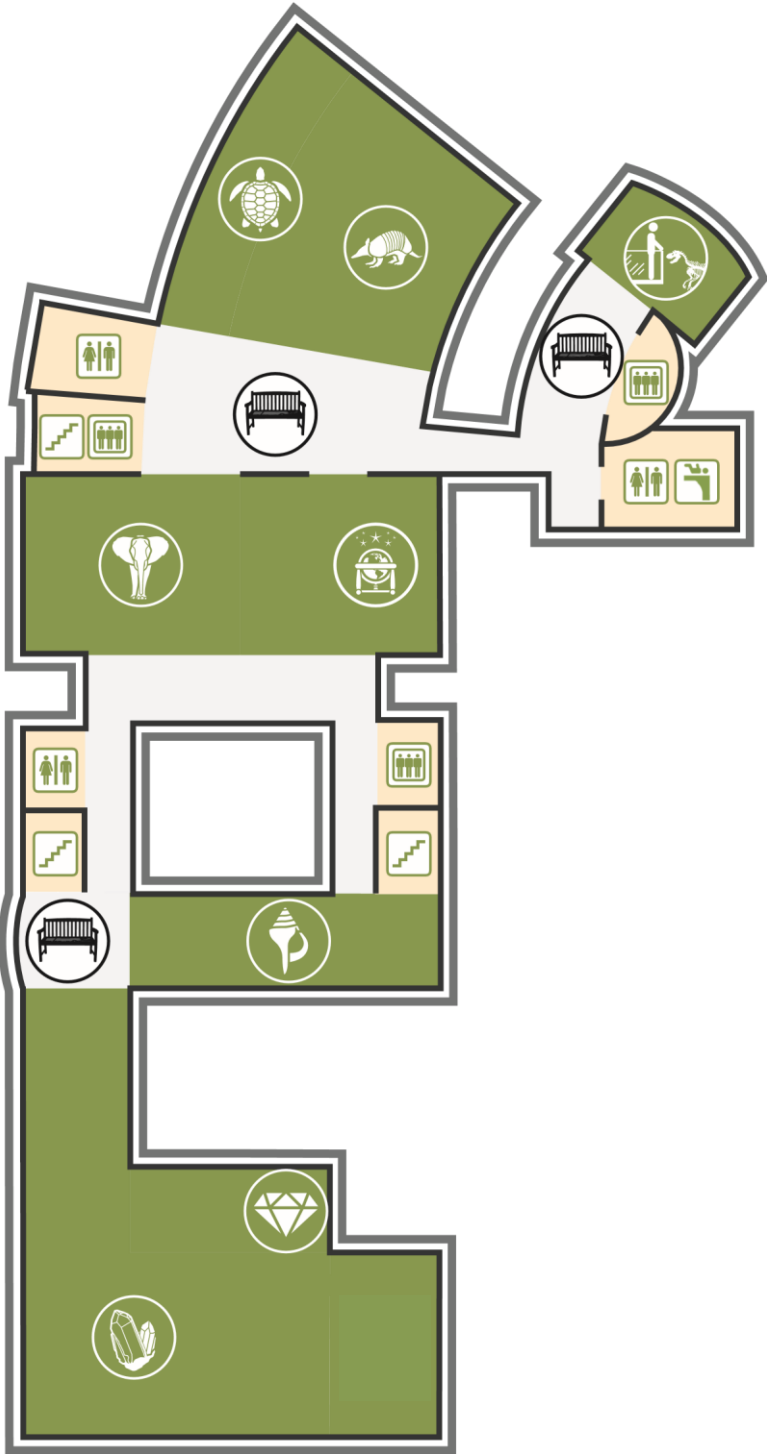


ODORS



BREAK PLACE

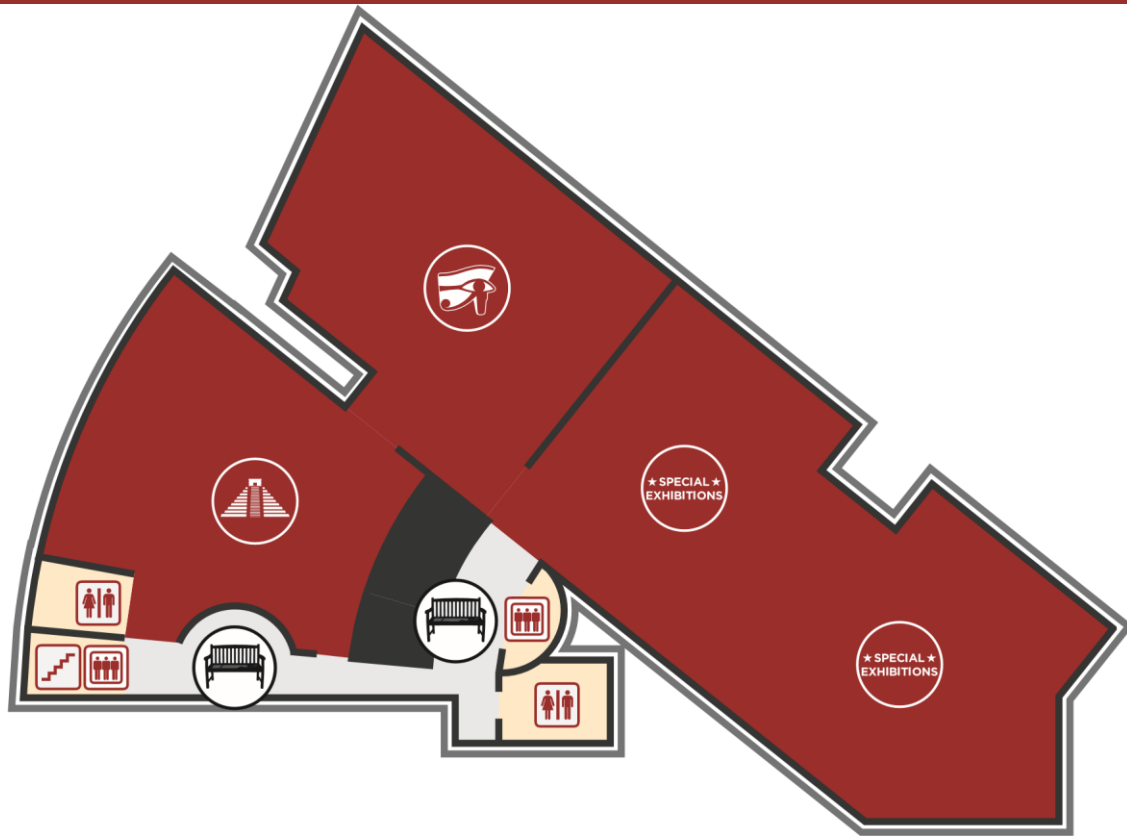
SECOND LEVEL



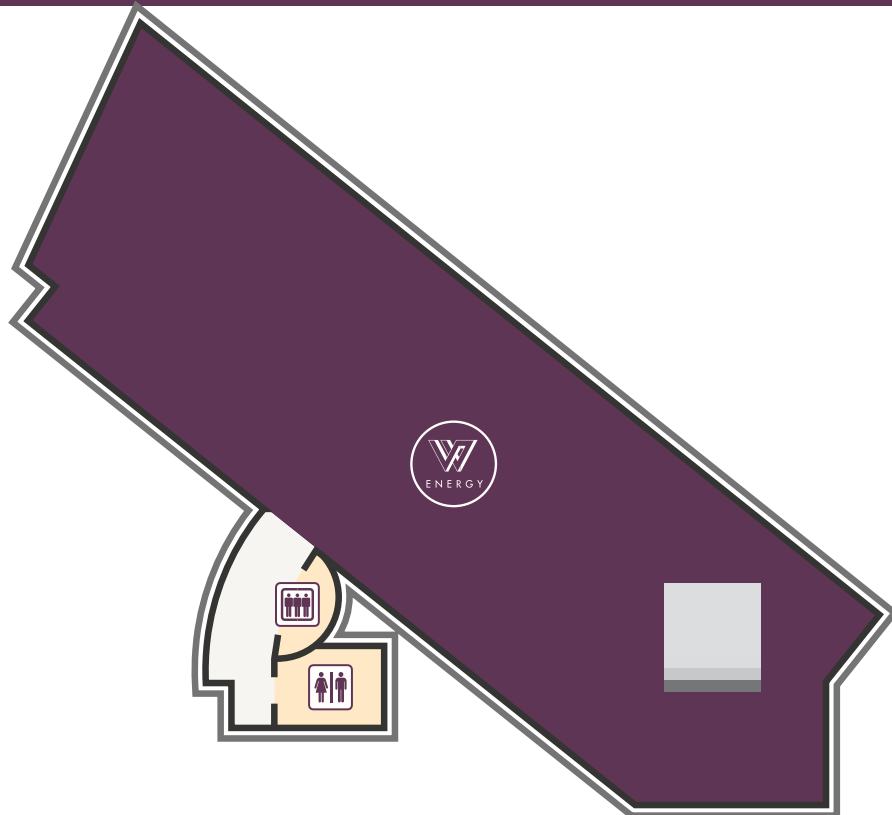
SECOND LEVEL

MAP	LOCATION	SOUND	LIGHT	TOUCH	NOTES
	Cullen Hall of Gems and Minerals				Dark and quiet
	Lester & Sue Smith Gem Vault				Dark and quiet
	Strake Hall of Malacology				A few videos with assistive listening and tactile section
	Morian Cabinet of Curiosities				A room where everything is touchable; pull out drawers and hidden compartments everywhere
	Evelyn & Herbert Frensey Hall of African Wildlife				A few interactive games
	Farish Hall of Texas Wildlife				Gradual change in light and sounds over 15-minute intervals; several interactive touchscreens
	Hamman Hall of Coastal Ecology				Several interactive touchscreens
	Morian Overlook				Dark, quiet space overlooking dinosaurs; glass barriers prevent falling over
KEY	 LOW	 MEDIUM	 HIGH	 ODORS	 BREAK PLACE

THIRD LEVEL



FOURTH LEVEL



LOWER LEVEL

LL











L 1 2 3 4



LOWER LEVEL

Restroom	Elevator	Stairwell	Family Restroom
Emergency Exit	Adult Changing Table	Sensory Room	Animal Alcove

THIRD LEVEL

MAP	LOCATION	SOUND	LIGHT	TOUCH	NOTES
	John P. McGovern Hall of the Americas				Sounds and lights change throughout exhibit
	Hall of Ancient Egypt				Dark in most places; many mummies and sarcophagi
	The Brown Foundation Exhibition Hall				
	Cullen Exhibition Hall				

FOURTH LEVEL

	Wiess Energy Hall				Overwhelming sensory experience, not recommended for people with sensory sensitivities
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LOWER LEVEL

	Evelyn and Herbert J. Frensky Hall of Astronomy				A couple interactive space history displays
	The World Around Us				Lots of bright colors, some taxidermy, a couple of interactive displays

KEY

 LOW
  MEDIUM
  HIGH

 ODORS
  BREAK PLACE





SEE YOU SOON!