

Kindergarten-2nd Grade Discovery Hunt: Matter & Motion Exhibit

This guide helps young scientists explore what matter is and how things move using fun questions and hands-on activities. Chaperones can use this as a tool to guide students through the exhibit, sparking curiosity and learning about the world around us.

Before We Start: Let's Wonder!

Ask your group:

- What do you think "matter" means? (Everything that takes up space—like you, your backpack, and even the air!)
- What do you think "motion" means? (How things move—like rolling, sliding, or spinning.)
- What do you hope to discover about matter and motion in this exhibit?

Motion and Forces Area

Look for:

Exhibits that show different ways things can move—fast, slow, straight, zigzag, or in circles.

Talk About:

- How do the objects in this part move? (Rolling, sliding, spinning?)
- Are they moving fast or slow?
- What makes these objects move? (Is it pushing, pulling, or something else?)
- Can you find objects moving in a straight line? Zigzag? Round and round?

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Activity - "Move Like Me!"

Pretend to move like one of the objects that you saw.

Periodic Table Floor Exploration

Look for:

A big floor with colorful squares—each one stands for a different kind of matter called an element.

Talk About:

- What colors do you see on the floor?
- What happens when you step on different squares?
- How does the floor change when you walk across it?

Activity - "Element Hopscotch"

Hop to different squares when your chaperone calls out a color or property!

Periodic Wall of Elements

Look for:

A bright wall with glowing elements—some shiny, some colorful, some small, some big.

Talk About:

- · How many different colors can you count?
- Can you find elements that look shiny?
- Which elements look different from the others?

Activity - "I Spy Elements"

Play "I Spy" using the wall—for example, "I spy something blue and shiny" or "I spy something small and bright."

3D Immersive Theatre (Quarks & Quasars)

Look for:

A big room where you can see things that are very tiny (like quarks) and very big (like stars and planets).

Talk About:

- What colors did you see in space?
- Did you see any stars or planets?
- How did the objects in space move?
- What was the biggest thing you saw? The smallest?

Activity - "Space Explorer"

Pretend you're floating in space and moving like the things you saw in the show!

Alchemy Exhibit

Look for:

A pretend scientist's lab with bottles, tools, and books. Alchemists were early scientists who tried to make new things.

Talk About:

- What strange objects do you see in the lab?
- What do you think the alchemist is trying to make?

Activity - "Alchemist's Experiment"

Pretend you're an alchemist! Describe what experiment you would try to make something new.

Wrap-Up: Share What You Learned!

Ask:

- What was your favorite thing you saw today?
- What is one new word you learned about matter or motion?
- What is one thing you saw that moved in an interesting way?

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What would you like to learn more about?

Activity - "Draw or Act It Out!"

When you get back to class, draw or act out your favorite part of the exhibit.

TEKS Alignment

Kindergarten

- **K.1.A**: Ask questions and define problems based on observations or information from text, phenomena, models, or investigations.
- **K.1.B**: Use scientific practices to plan and conduct simple descriptive investigations.
- **K.6.A**: Classify matter by observable physical properties, including color, texture, and material.
- **K.7.A**: Describe and predict how magnets interact with materials to push or pull.
- **K.9.A**: Identify patterns of day and night and observable sky characteristics.

1st Grade

- **1.1.B**: Conduct descriptive investigations to test cause-and-effect relationships.
- **1.6.A**: Classify matter by flexibility, temperature, and state (solid/liquid).
- 1.7.A: Explain how pushes and pulls change an object's motion.
- 1.7.B: Plan investigations to predict motion changes from forces.

2nd Grade

- 2.1.D: Use tools such as hand lenses, magnets, and thermometers.
- **2.7.B**: Investigate how the strength of a push or pull changes the motion of an object.
- 2.8.C: Design devices using sound to solve problems.

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• 2.9.B: Use tools to observe sky objects such as telescopes.